

Using GoldWave Audio Editor for Nel-Techlabs Inc. Devices

[Downloading and Installing GoldWave Audio Editor](#)

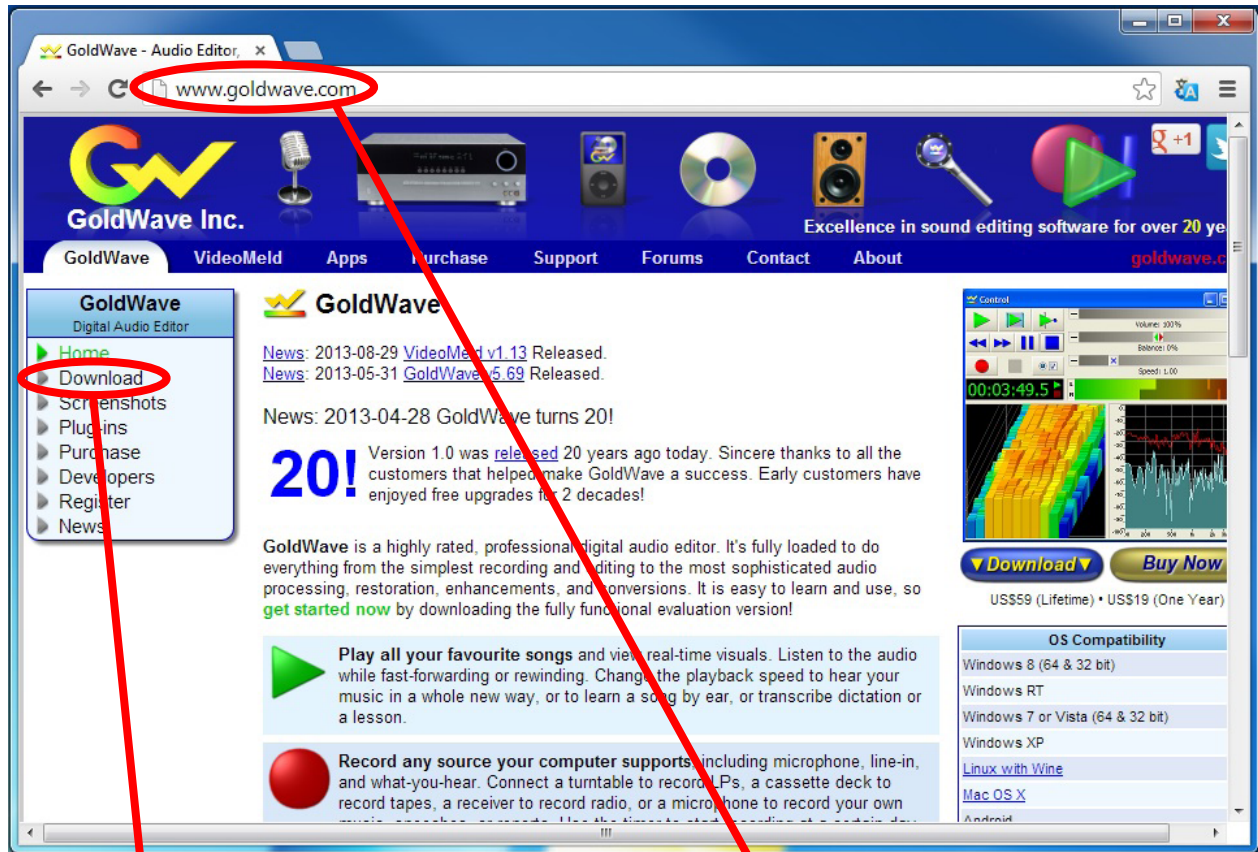
[Encoding Audio Files for use on Nel-Techlabs Inc.
Devices](#)

[Batch Processing](#)

[Recording Audio](#)

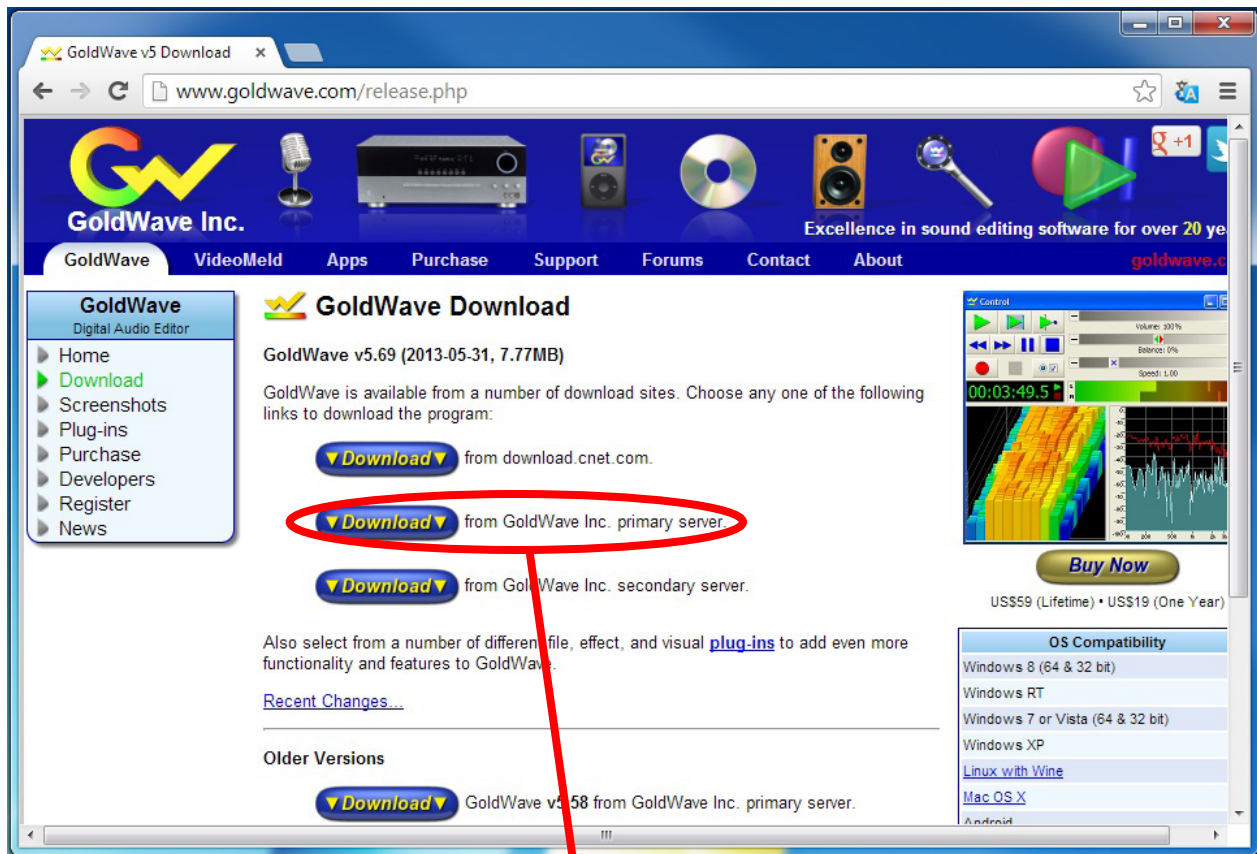
[Registering GoldWave Audio Editor](#)

Downloading and Installing GoldWave Audio Editor



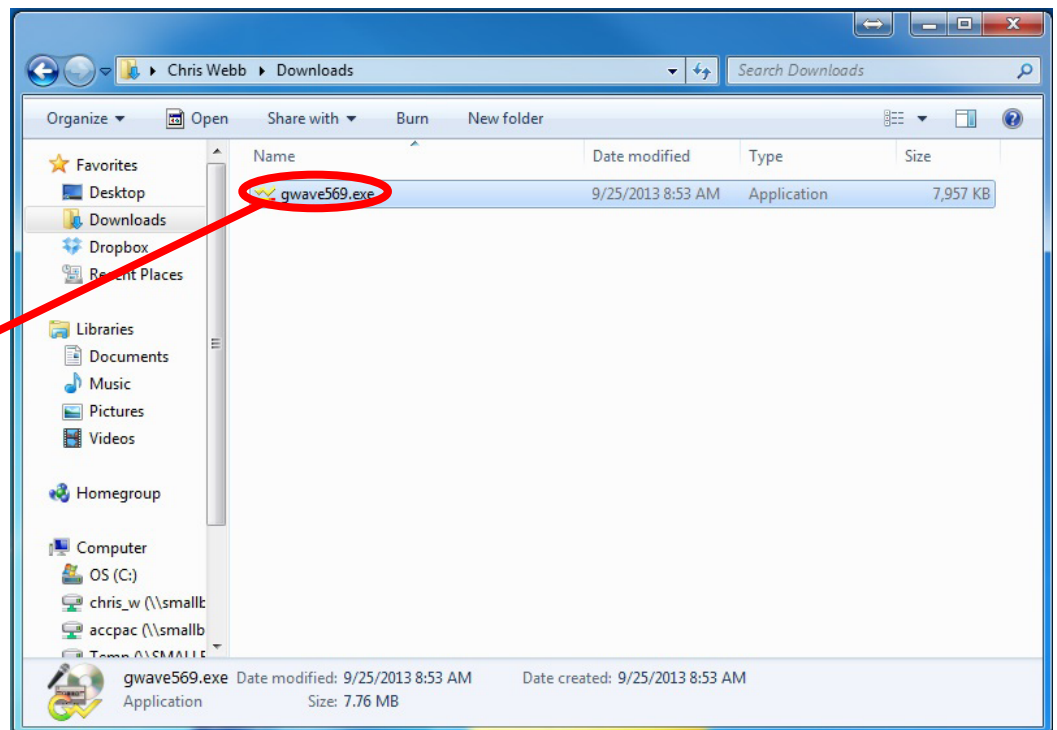
Open your preferred browser and go to:
“www.goldwave.com”

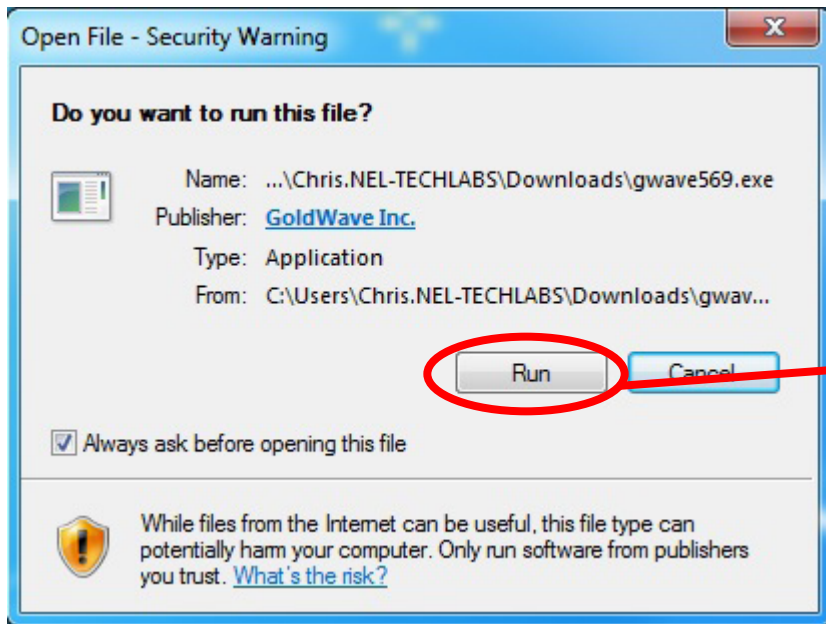
Then click “Download”
in the panel of the left
of the page



On the download page click on the “Download” button that reads: “from GoldWave Inc primary server.”

Locate the downloaded “gwave569.exe” and double click it



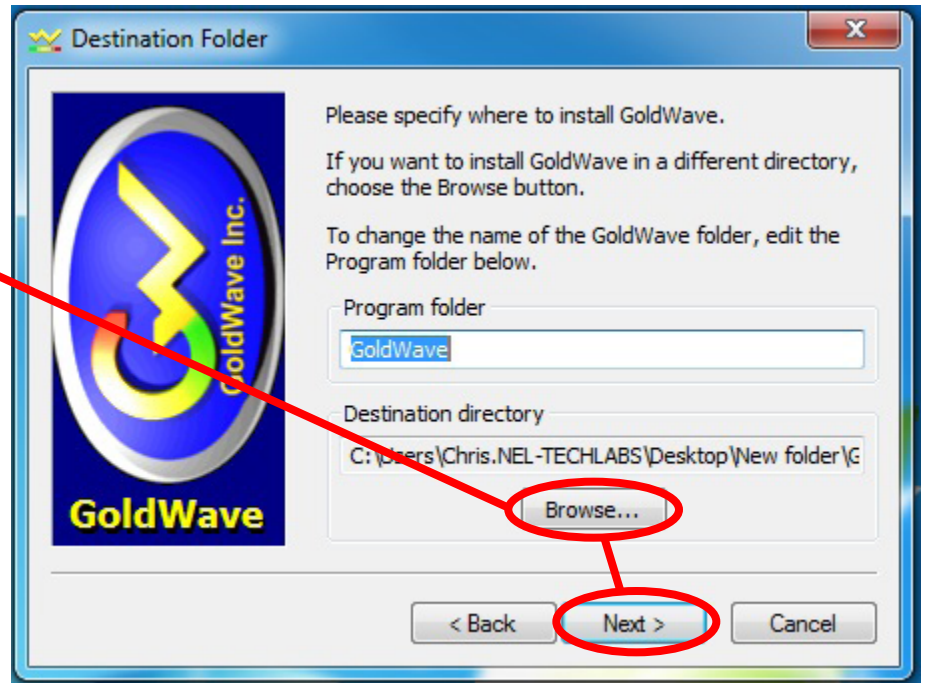


If a Security Warning pops-up click on the “Run” button

When the Installer loads click on the “Next” button

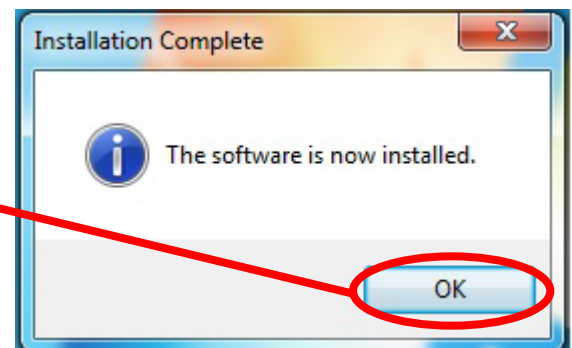


Change your Destination directory by clicking on the “Browse...” button or leave as is for the default location and then click on the “Next” button



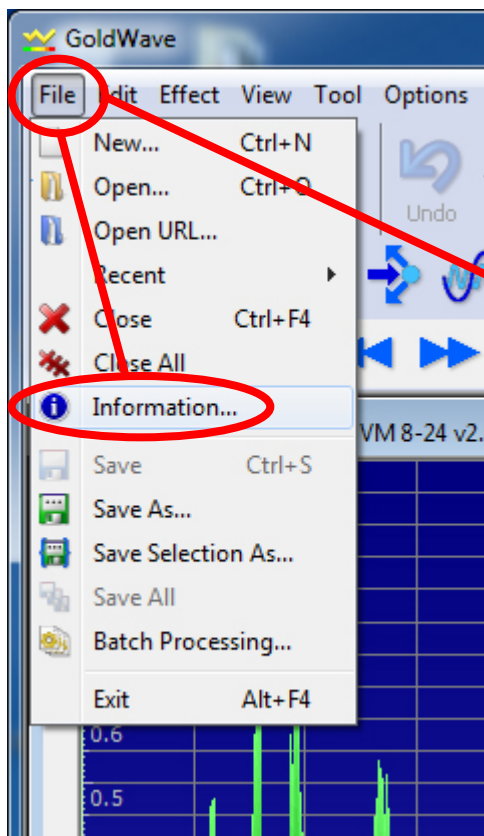
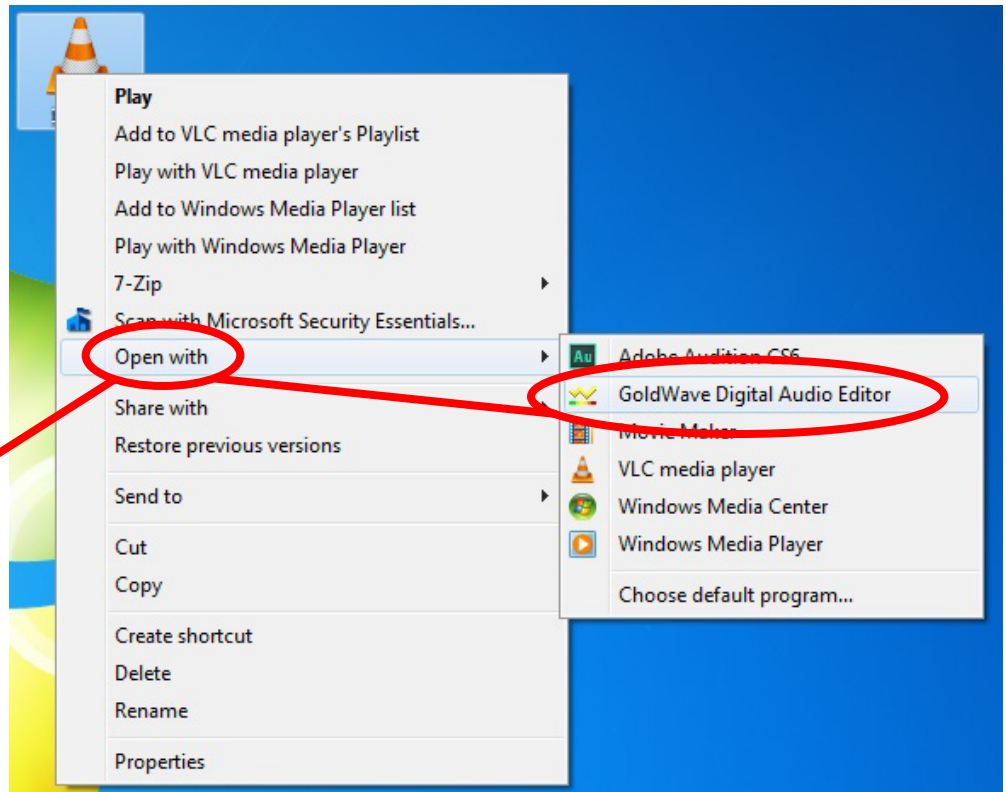
On the next screen click on the “Finish” button

Finally, click the “OK” button when the Installation Complete dialog appears



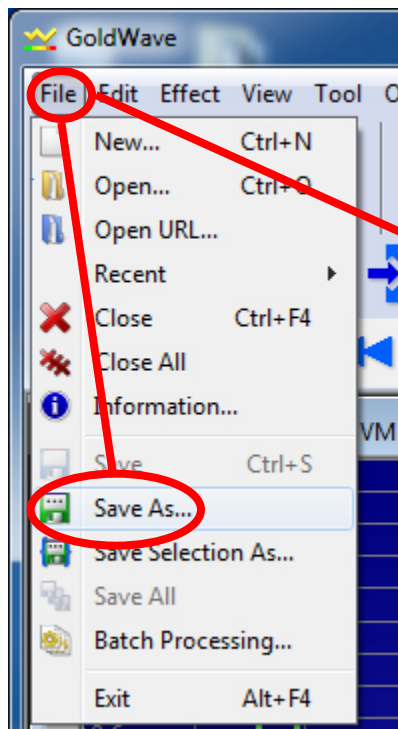
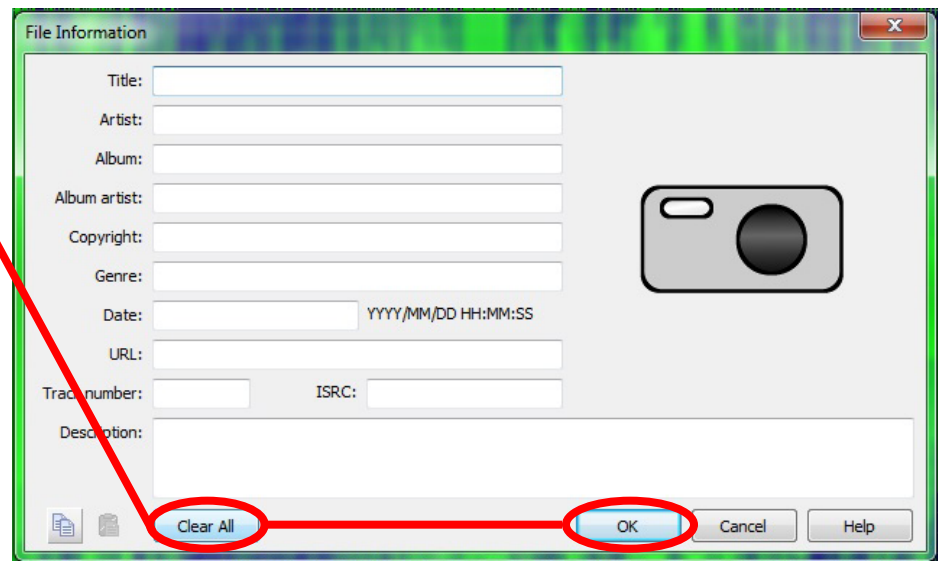
Encoding Audio Files for use on Nel-Techlabs Inc. Devices

Right-click on your audio file and select “Open With” -> “GoldWave Digital Audio Editor”

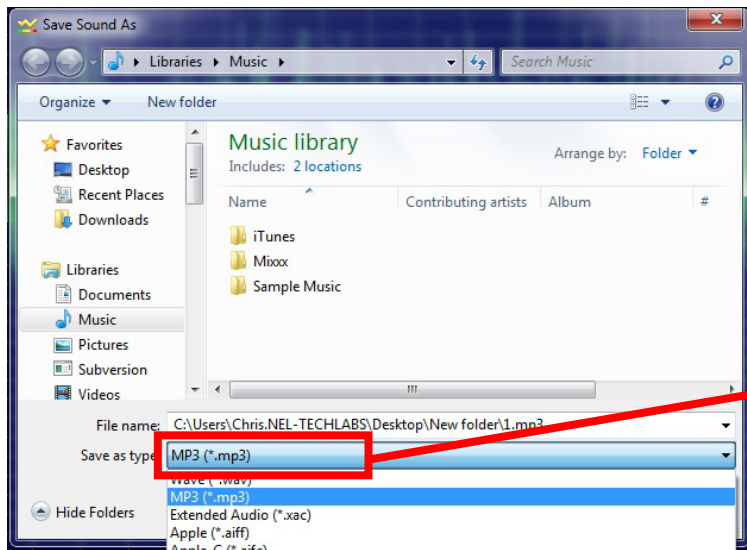


When the GoldWave application load click on the “File” menu in the upper left-hand corner of the window and select “Information”

When the “Files Information” dialog appears, if there is anything with-in any of it’s fields click on “Clear All” then click the “OK” button

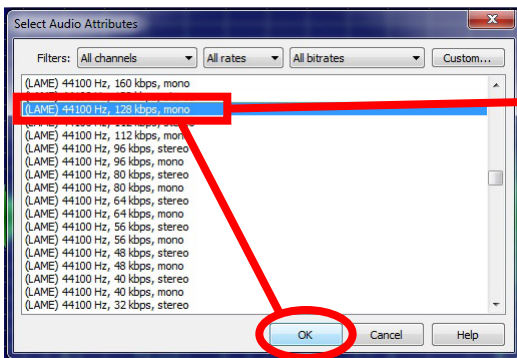
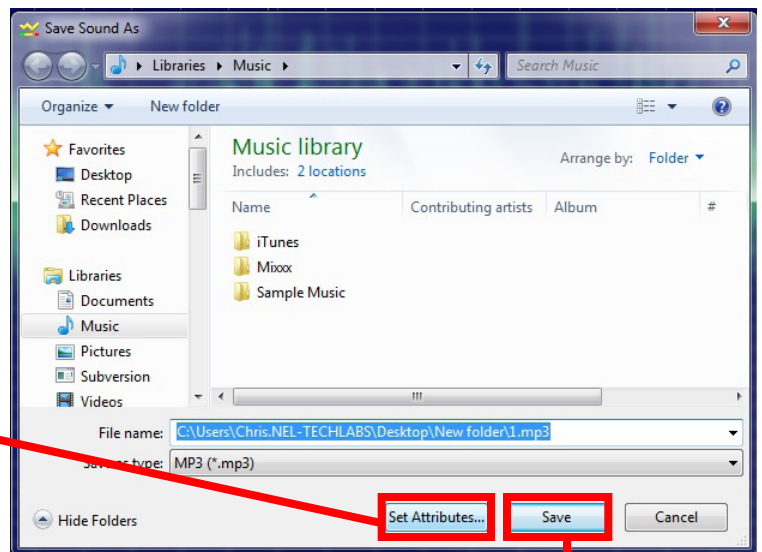


Next click on the “File” menu again and select “Save As...”



When the “Save Sound As” dialog appears click on the “Save as type:” dropdown box and select “MPEG Audio (*.mp3)”

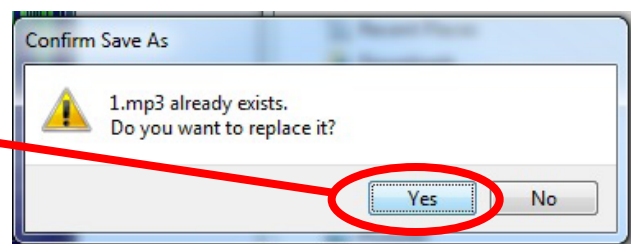
Next click on the “Set Attributes” button



Select “Layer-3 (LAME), 44100 Hz, 128 kbps, mono” and then click “OK”

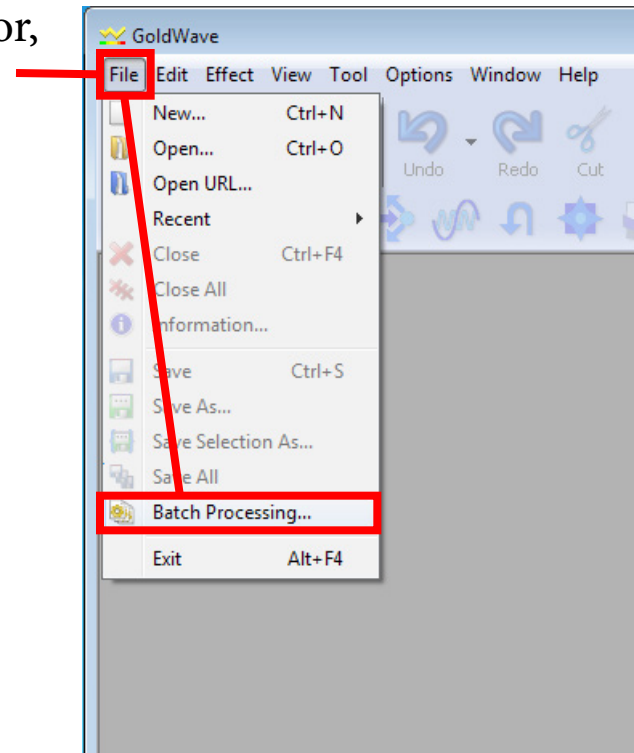
Next, back in the Save Dialog, click on the “Save”

Finally, when the “Confirm Save As” dialog appears click “Yes”

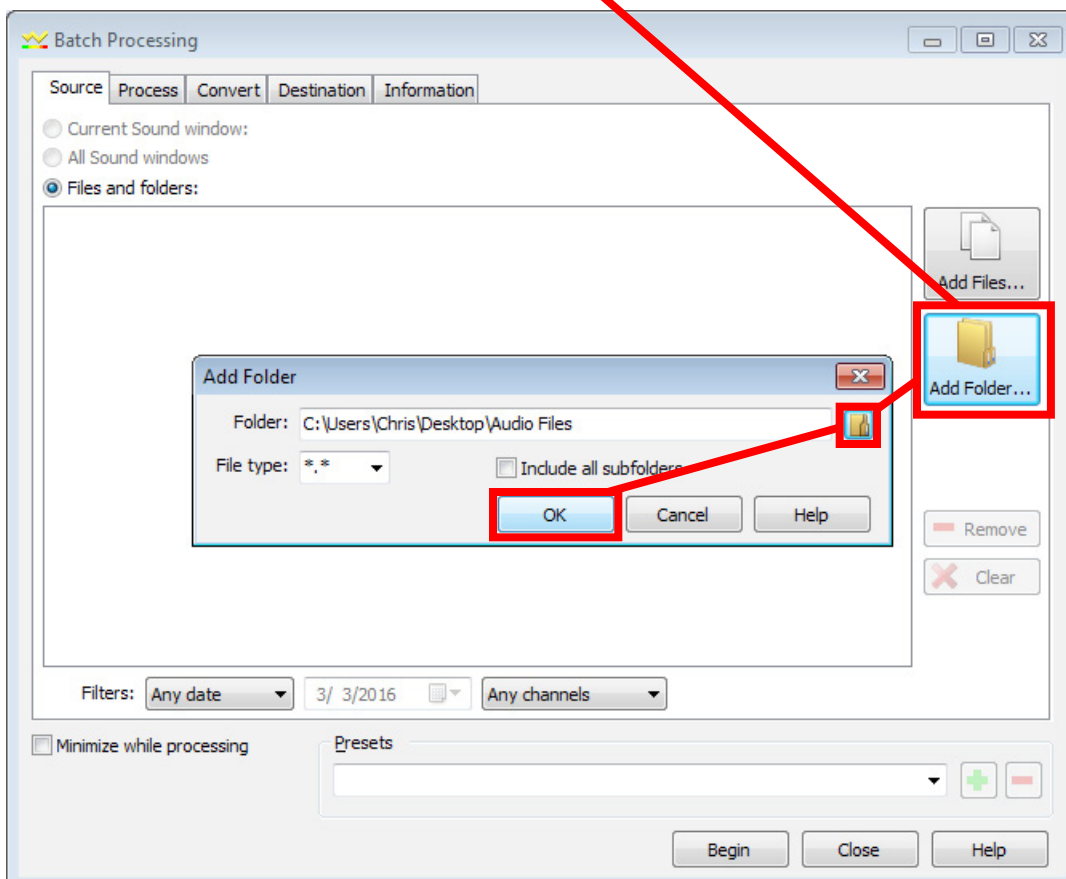


Batch Processing

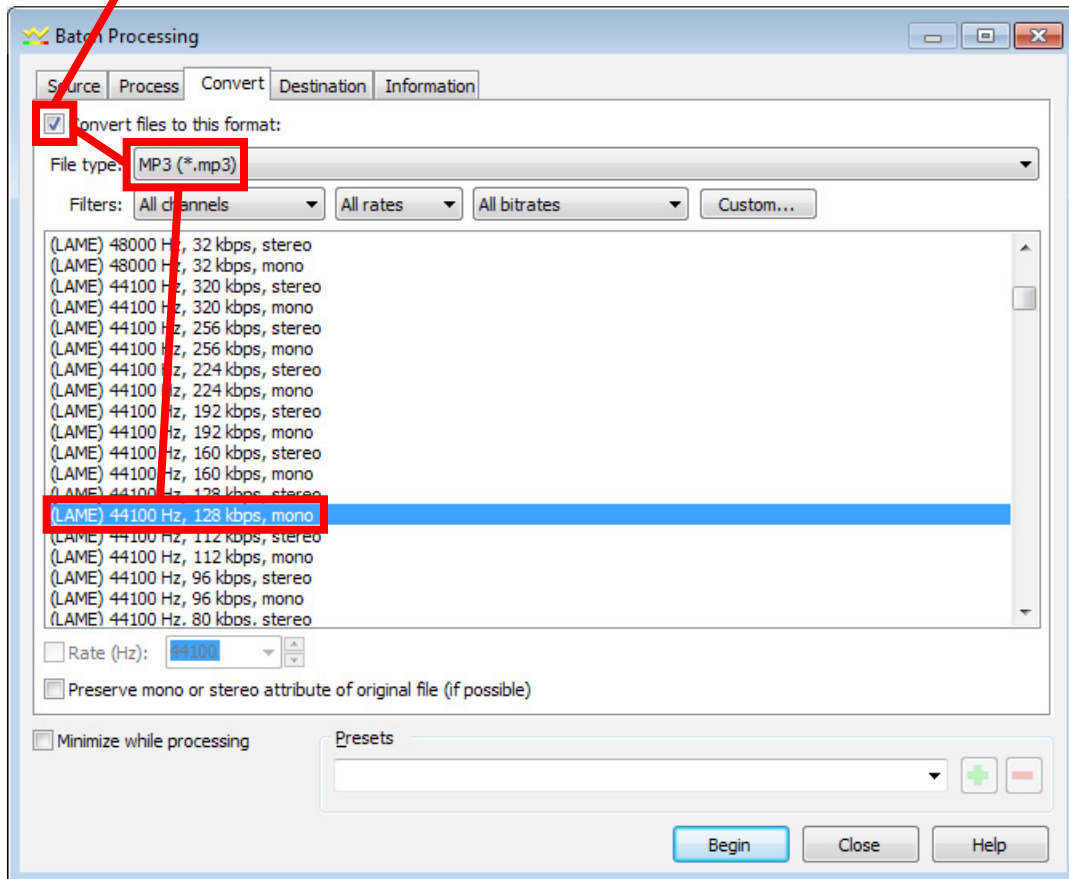
Open GoldWave Digital Audio Editor,
Go to File -> Batch Processing



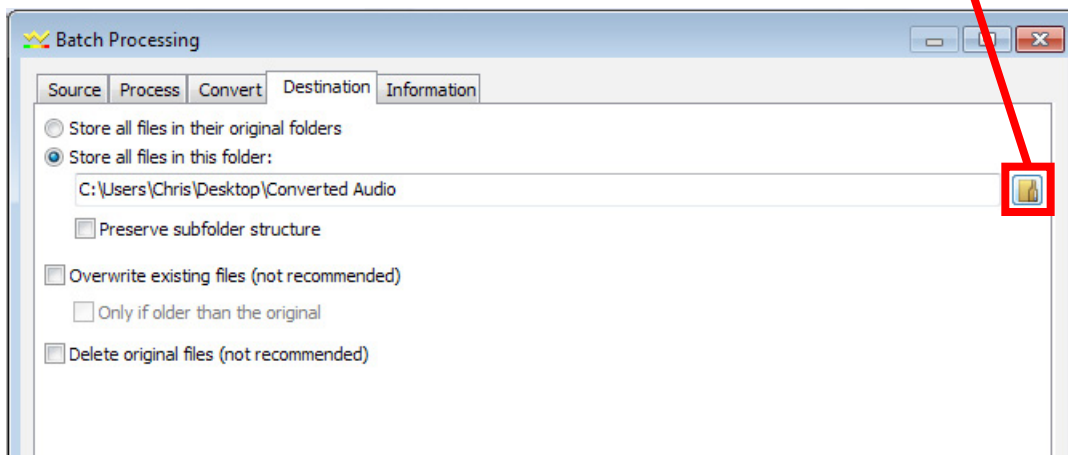
In the “Source” tab of the window that appears click “Add Folder...”, Select the location of your unprocessed audio files and click “OK”



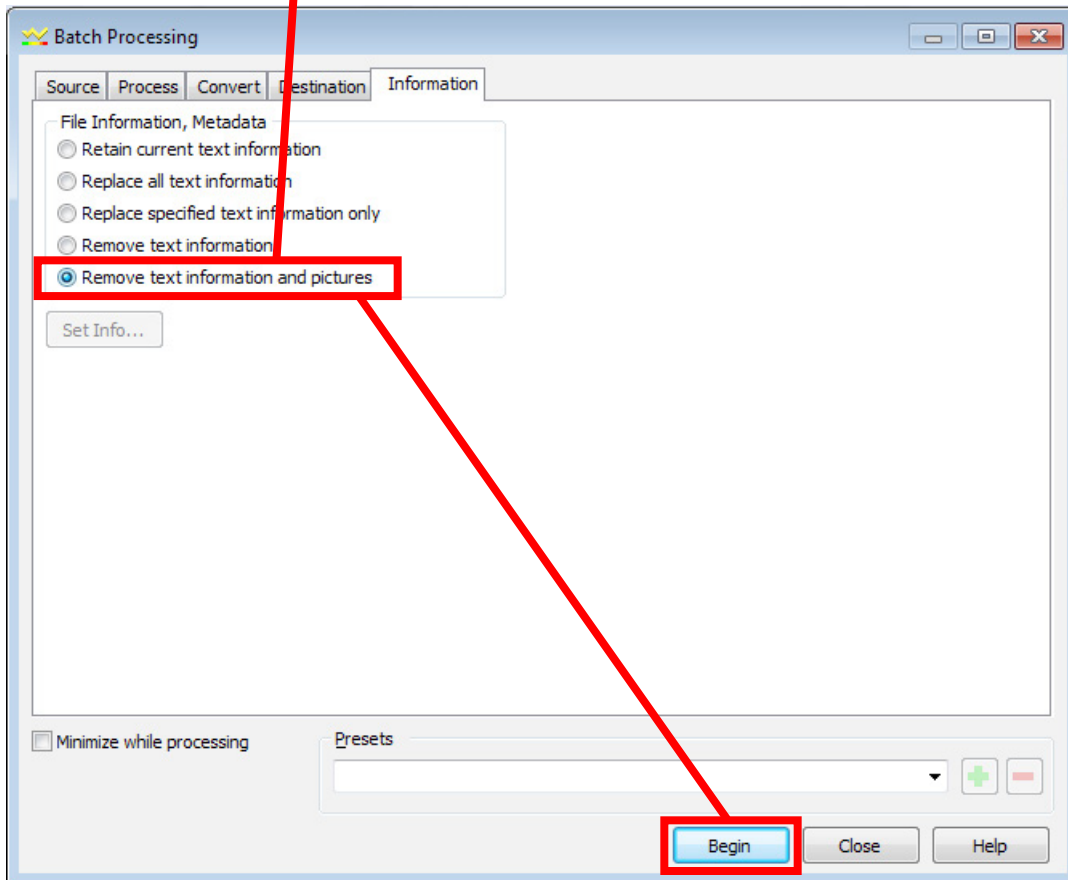
Next, go to the “Convert” tab and check off “Convert files to this format.” Next, change the File type to: “MP3 (*.mp3)” and select “(LAME) 44100 Hz, 128 kbps, mono” from the box



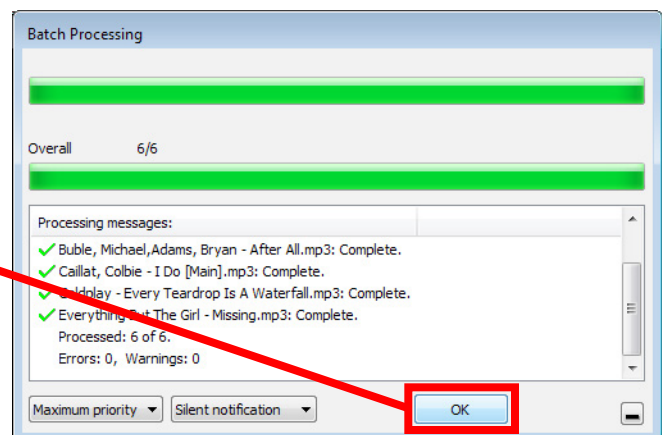
Now go to the “Destination” tab and select where you want to save the converted files



Finally, goto the “Information” tab and select: “Remove text information and pictures” then click “Begin”

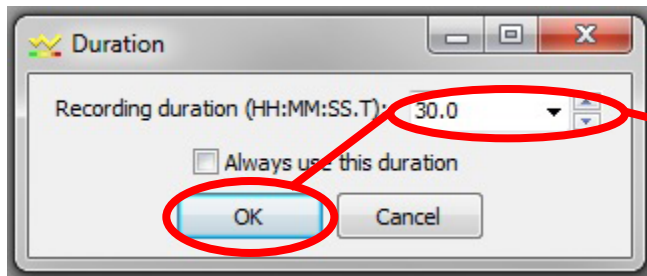
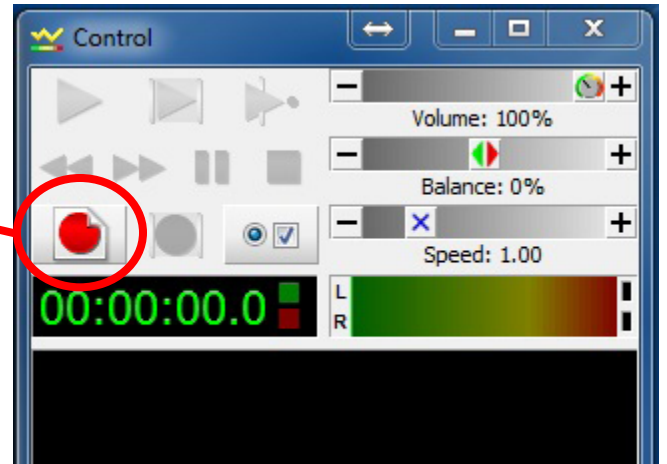


A window will appear showing you the conversion process. When it is done, click “OK” and close GoldWave. Your files will be in your chosen Destination folder.



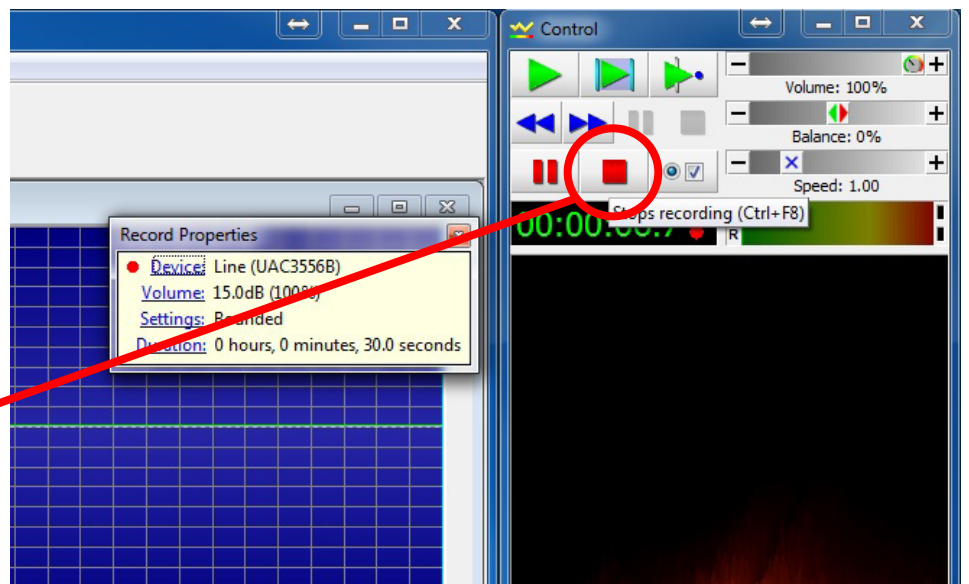
Recording Audio

Open GoldWave Audio Editor, In the “Control” window(generally to the right of the “GoldWave” window) click on the create and record button



Select an estimated “Recording duration” and click “OK”

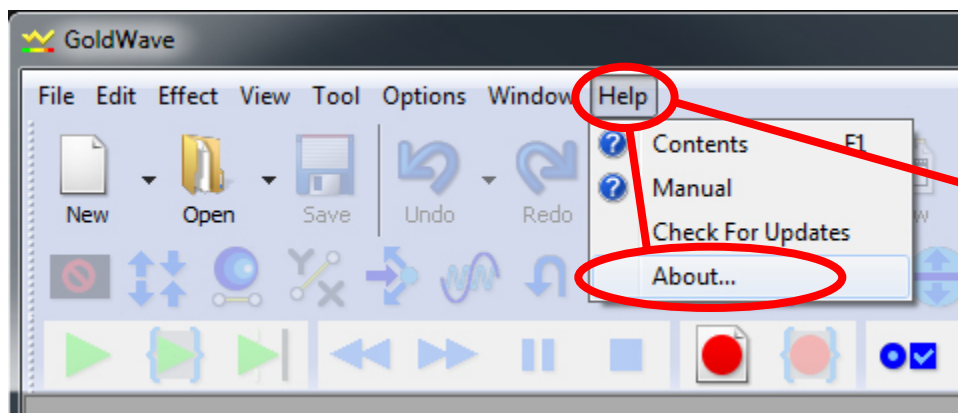
When you are finished recording click on the stop recording button



Refer to: [“Encoding Audio Files for use on Nel-Techlabs Inc. Devices”](#) for information on properly saving this file

Registering GoldWave Audio Editor

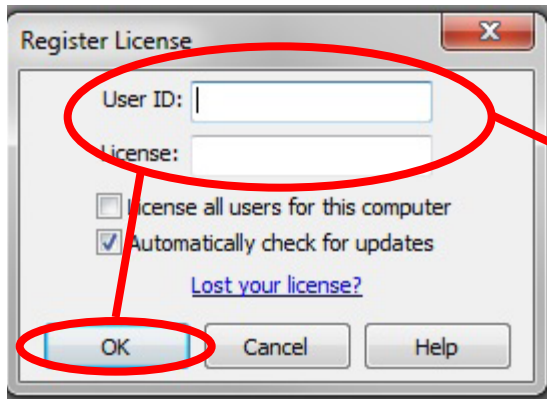
This only applies if you have already purchased a licence for this product from GoldWave Inc.



Open GoldWave Audio Editor, click on the “Help” menu in the toolbar at the top of the “GoldWave” window and select “About...”

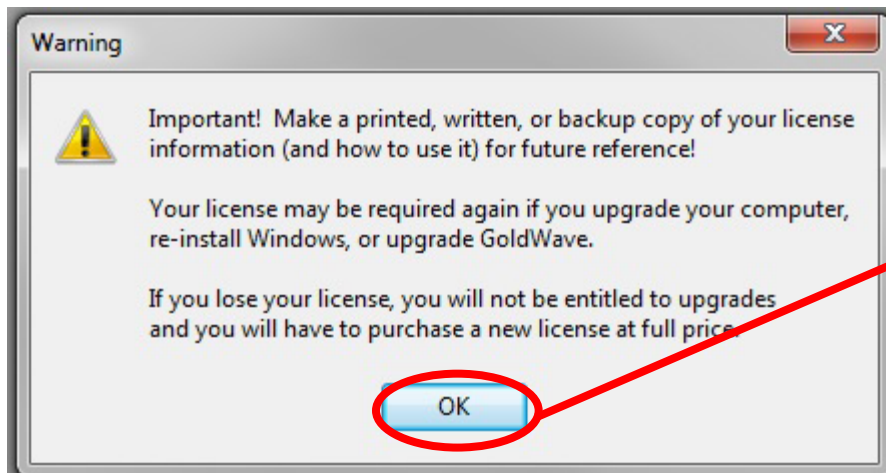
When the “About GoldWave” dialog appears click on the “Register” button





When the “Register License” dialog appears enter the “User ID:” and “License:” that GoldWave Inc. has provided to you and click “OK”

Click “Ok” when the “Information” dialog appears



Finally, click “OK” when the Warning pops-up and make a copy of you User ID and License code if you have not already done so